

Kansas City Keys – 13th Annual Memorial Day Tournament

Rules and Regulations:

1. Coaches it is better to show 45 minutes early than 1 minute late. **GAME TIME IS FORFEIT TIME!** Additional team players arriving late are allowed to play provided they are on the official roster.
2. Grades K-1st (Ages 7-9) – (12 minute Running Clock) Clock stops the last 1 minute of the first half and 1 minute of the second half. Overtime is 2 minutes and 1 full time out!
3. Grades 4th - 12th (Ages 9-18) – (20 minute running clock). Overtime is 2 minutes and 1 full time out! Second overtime is 1 minute. Third overtime is sudden death (first team to score).
4. **Mandatory Registration** (Prior to participation) All players must be on official roster and confirmed by our registration committee. No players allowed to participate: a. **Unless** parent authorization is complete on application, b. **Birth** records checked, and c. **Grade** card provided (if – Grade Exception rule). Each team will receive Medals for registration for each player on their roster.
5. **Players only allowed to play on one-registered team during the time of tournament!**
6. Half time will be 5 minutes in length. Each team will be allowed 5 minutes to warm up before each of their games. Game time is forfeit time.
7. Missouri State High School Athletic Association rules will apply, with exception mentioned herein, and rules subject to the discretion of the Tournament Director.
8. There will be 3 full time-outs per game.
9. Score sheets should be prepared. Coaches should check for correctness. Each team is required to provide a scorekeeper or timer for each game.
10. Daily (**all gyms**) admission charge of **\$5.00** per adult and children over 12. Children under 12 will be charged **\$4.00**.
11. **Coaches: Please inform your parents of the admission charge!**
12. A concession stand will be available.
13. Videographer and photographer may be at the main game sites. You may purchase team photos and videos.
14. If 2-way tie-Winner is decided by head-to-head match-up. If 3-way tie, winner is decided by point spread, with 15 point maximum allowed per game. If still tied, there will be a witnessed coin flip between the participating tiebreaker teams and site director.
15. Any fighting or disruptive activity by any players either on or off the premises during the tournament will be cause for suspension. Actions in the host hotels are deemed related to the tournament. Coaches please manage your team's behavior on and off the court. No excuses will be allowed. Coaches are to review and go over tournament behavior rules with parents and players.
16. Coaches wishing to protest any of their games must do so immediately following the completion of their game, post a \$250 cash fee, note the protest in writing (sign and date), and only have the head coach and his assistant at the protest hearing. The protest hearing is to be held by the Tournament Director, Site Director and or his designees. If, protest is lost no refund.
17. Parents please cheer and encourage your team and not berate the other players and referees. Any disruptive actions on the part of parents may cause an escort from the premises and suspension for the remainder of the tournament. **(Parents & Fans to abide by Official Tournament Rules of Conduct!)**

Schedule - WWW.KCKEYS.ORG

Respect, good sportsmanship and integrity have been the success of this tournament. Keep it Up!